



Empowering the Next Generation: Cross-disciplinary Learning Pathways in Electronics and Sustainability for High School Students

Marica Canino CNR (Italy)

F. Suriano, A. Torreggiani, E. Cozzani, F. Marucci, A. Zanelli, V. Boldrini, G. Carrara, S. Marzocchi, S. Zampolli







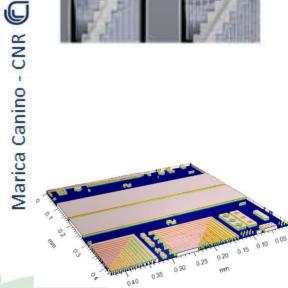
Background

FABRICATION OF NOVEL ELECTRONIC DEVICES

















Scientific research for schools

Bologna CNR Research Area



800 people

Materials, Electronics, Climate, Geology, Atmophere, Sea, Astrophysics, Technopole





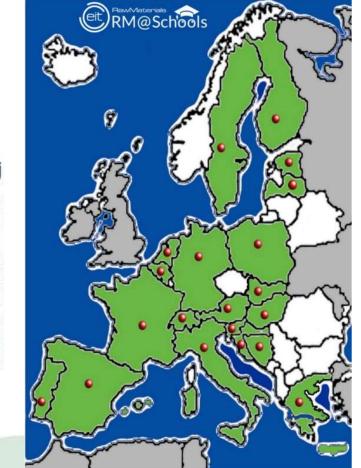






Raw Matters Ambassadors@Schools















CO₂ Monitoring

in scHools for digitAl aNd Green compEtences



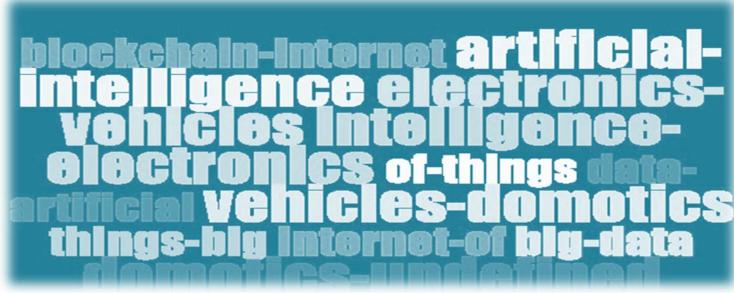
CHANGE aims at developing a STEM pathway centered on Indoor Air Quality (IAQ) in schools of Bulgaria, Italy, Romania and Spain. The didactic material consists of a theoretical section on IAQ and climate changes, a practical section on the assembly of open-source CO₂ monitoring stations and their usage for experiments and continuous monitoring.























Skills







Knowledge

- Current and future trends in electronic devices
- Sustainability & performance (design, raw material production processes, low energy consuption during operation, end of life)
- Use
- Open source

Soft skills

- Citizenship
- Networking and cooperation
- International dimension of learning
- Creativity
- Analytical skills







Research questions

- Previous knowledge of Italian students
- Favouring students' interest
- Learning assessment
- Empowering students
- Conclusions



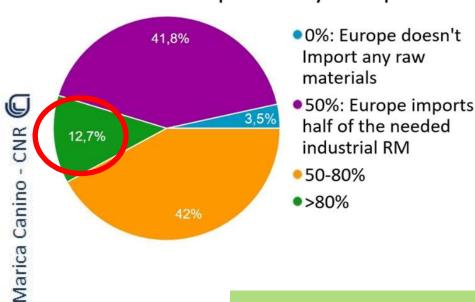




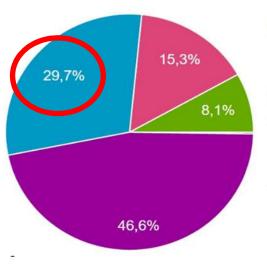


Knowledge before the project - 2016

What is the percentage of raw materials imported by Europe?



Which is the best option to invest in?



- Efficiency of extraction and production processes
- Recycling
- Substitution of those materials with others which are not critical
- All the previous answers are correct

> 400 ANSWERS IN 3 DAYS!

Survey spread through social networks









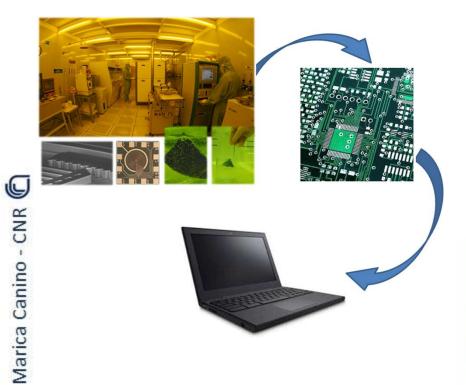
FAVOURING STUDENTS' INTEREST







Smartphone storytelling













Emerging electronic technologies





Marica Canino - CNR







Lindlum





LIGHT EMITTING DIODES (LED)









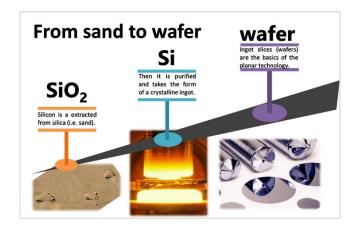




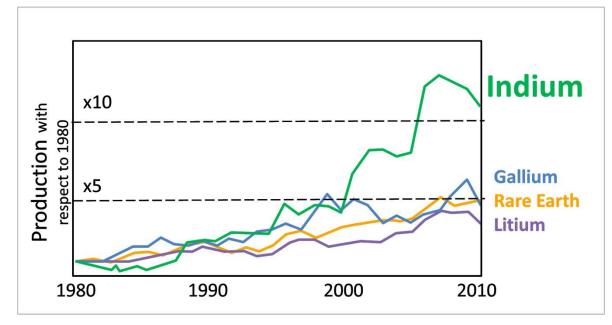




Smartphone storytelling



☐ Devices/Technologies☐ Materials/elements



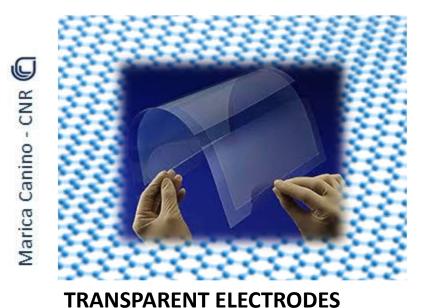


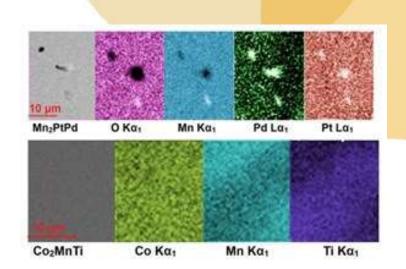




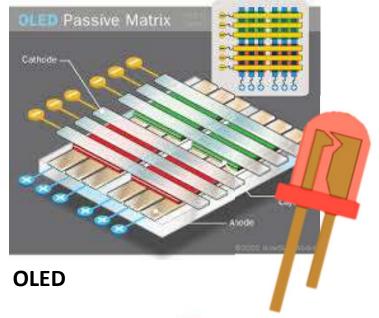
Novel materials

Substitution of CRMs in strategic applications





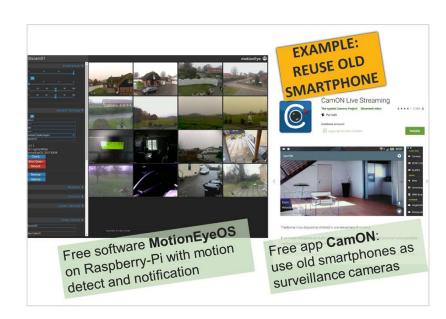
MAGNETIC MATERIALS











Devices/TechnologiesMaterials/elementsLifecycle/circular economy











LEARNING ASSESSMENT







Dissemination products

Presentation of the scientific topic

Creation ITA/ENG

Comics

PRESENTATION

Social network

Don't throw away your mobile

Dissemination products









Raw Materials in PS4:

Where are they and how to recycle them.

S1 is one of the most fautone consoles in the world; over 30 million PS4s have been sold around the world before January 2016. It contains a lot of raw materials, most of which are in the magnet of the hard disk, in the PCBstprinted circuit boards) and in the screen that most of the people use to play.





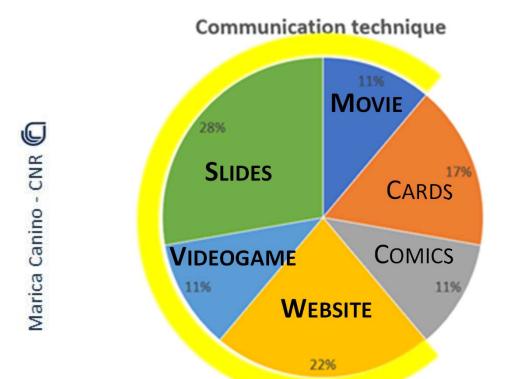




http://www.rmschools.eu

Techniques

> 20 works collected along 3 years (2016-2019)



72% digital techniques
Slides useful in class
Websites, apps, fb pages: →



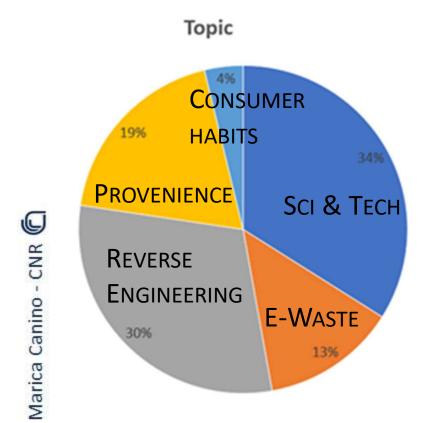
Interest in the use of digital communication technologies







Topics

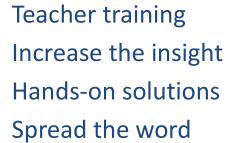


- > Attraction for science
- > Interest in applications
- > Surprise about provenience
- Concern about E-waste









EMPOWERING THE NEXT GENERATION







Teacher active participation

- > Accreditated training courses for teachers
- ➤ Mandatory to foster student involvement













Pathway on materials in electronic devices

RM@Schools methodology Widening/ Creation Presentation of the Strenghtening ITA/ENG of knowledge scientific topic Insight on a Dissemination product Live event Lesson Marica Canino - CNR research project **Experiment**



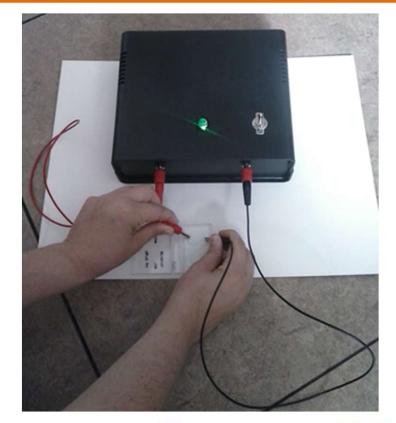




Experiment 1: transparent electrodes

3V CIRCUIT SCHEME LED WINDOW GLASS LED OFF Vetro da finestra = 3 V + COATED GLASS **LED ON** Vetro LED ricoperto

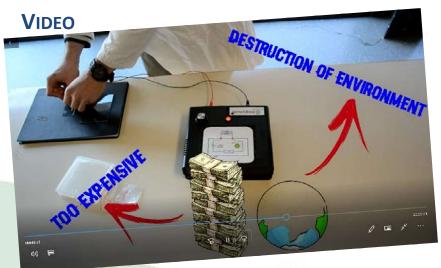
Comparison between
commercial electrodes with rare indium tin oxide
vs
novel graphene-based electrodes





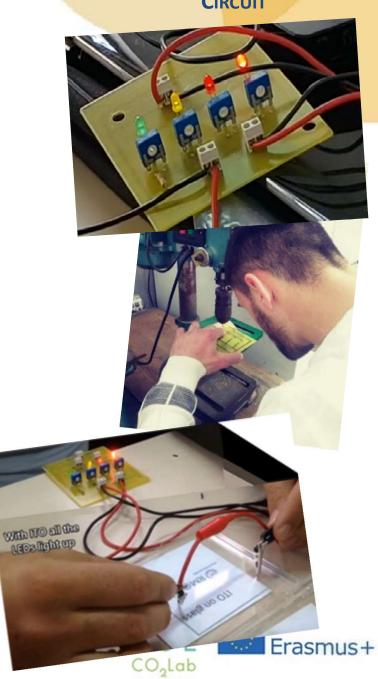




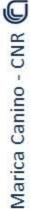












Experiment 2: CO₂ monitoring

Old smartphone used as screen for CO₂monitoring station

- > Based on open source material and software
- > Station assembly by pin connection
- > CO₂ monitoring in classroom
- Raspberry PI Python coding
- WebApp development (Javascript)

2 sustainability issues Indoor air quality & Circular economy











- Science exhibitions
- Open seminars
- Open days in Schools
- Peer education

RUN EXPERIMENTS





SHOW THEIR OWN PRODUCTS

PRESENTATION





ENGAGE IN DISCUSSION

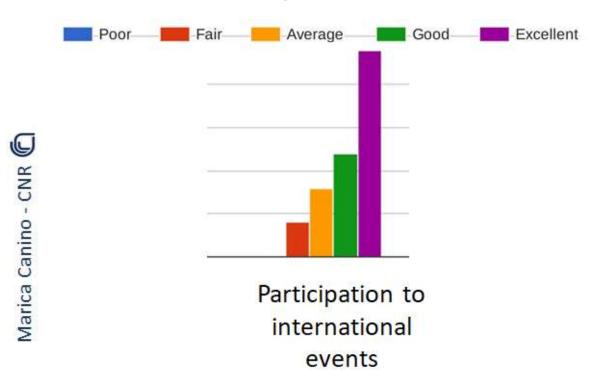






Spread the word

insight + fun



- ✓ Internationalization
- ✓ Networking
- ✓ Communication skills
- ✓ English









☐ Catch interest through link to everyday life

☐ Electronic devices interesting for 11-19 year old pupils

■ Need for taking actions by recycling

☐ Higher levels of insight achieved through student and teacher

active involvement









Thank you!

mariaconcetta.canino@cnr.it

Online seminar hosted by the CHANGE project!

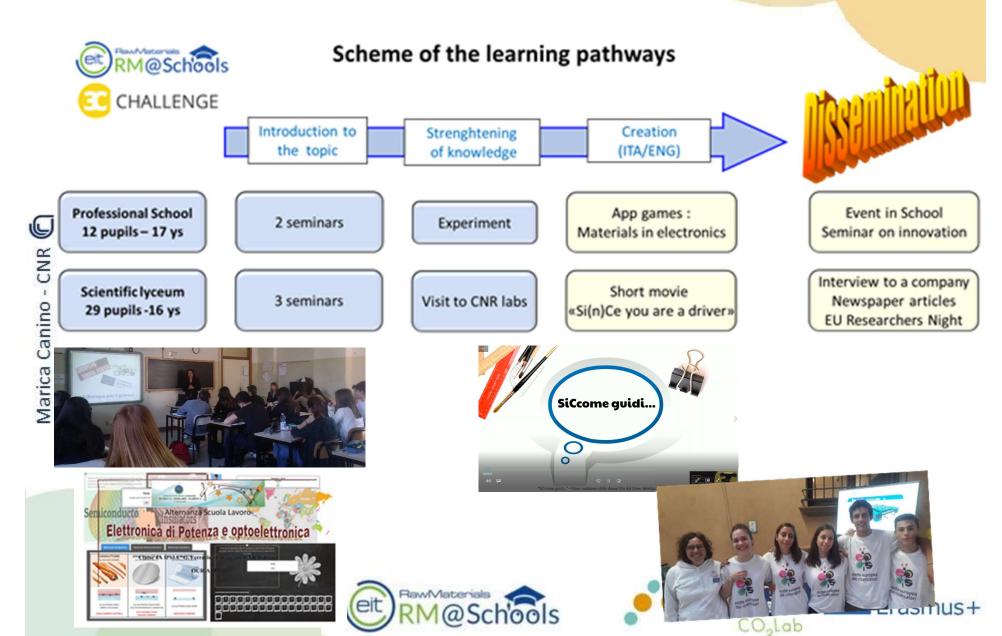






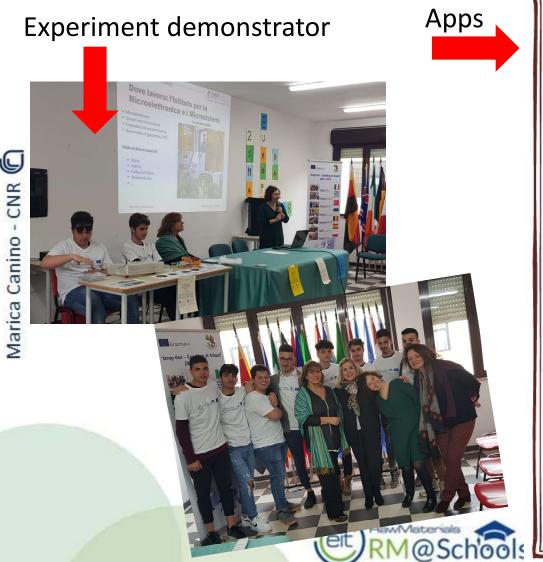


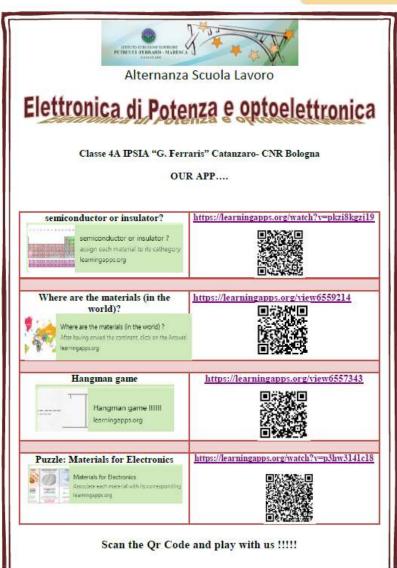
Twinning with H2020 project Challenge



Spread the word

Open day @ school





Dissemination products

Video



Students of 16 yrs become aware of raw materials used in mobiles and relate them to resources coming from around the world, thanks to their involvement in a popularization work.

Class 3B (2016) - teachers: Silvana Bertuzzi and Fabiano De Luca Picione - Liceo Scientifico "N. Copernico", Bologna (Italy).

Show less



graphene project on face... 🕓 🥕







Facebook Page

"Graphene project" on Facebook

"Graphene Project is part of RM@School European project in collaboration with C.N.R. We are students involved in science and in safeguarding the planet, our objective is to create a disclosed product to explain everybody the brilliant proprieties of graphene, in a simple and efficient way, using videos and interactive posts."

Class 3 C Liceo Scientifico "N. Copernico", Bologna (Italy) Teachers: Patrizia Zambonelli and Annachiara Tognetti RM Ambassadors: Simone Dell'Elce and Alberto Zanelli

SOURCE AND TECHNOLOGY OF CRAPHENE



Super Cell

Young students of 11-12 yrs convince people not to through their cells away by means of a nice cartoon. Their superhero "Super Cell" helps the young Marco to convince his grandmother of the importance of the recycling action, besides pushing him to become a Raw Materials Ambassador!

p. 3

Applications p. 6-7 And there is a lot

Class I C Scuola Media Zanotti, Bologna (Italy)

Teacher: Loiola and Lippi

RM Ambassadors: Marica Canino

This is a magazine created by class 3A

from Liceo Copernico of Bologna





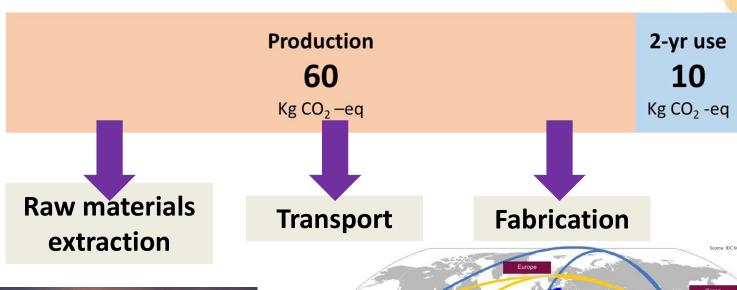




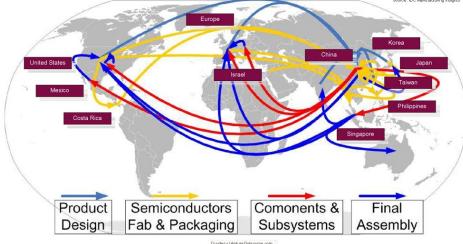
http://www.rmschools.eu



Policy contextualization







Ref.

L. Belkhir, A. Elmeligi, (2017). Assessing ICT global emissions footprint: Trends to 2040 & recommendations. https://doi.org/10.1016/j.jclepro.2017.12.239









Smartphone

- ☐ Students' interest
- Availability
- ☐ Platform for experiments

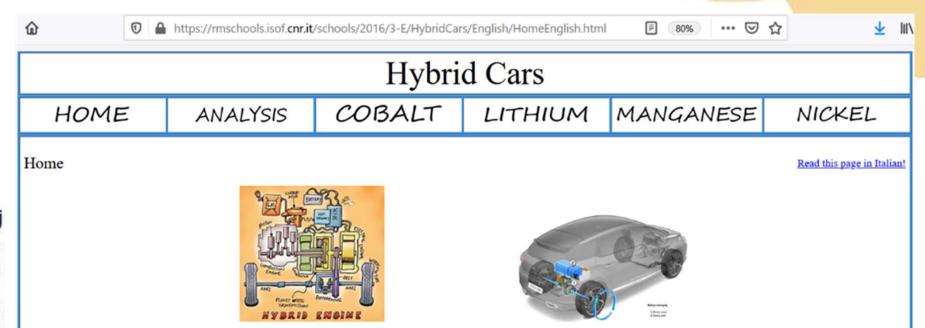








Reverse engineering website



Nowadays green technologies have become very popular thanks to the production of wind and solar energy ,of energy-saving lighting systems and hybrid cars. The great results we have achieved, however, pose numerous problems concerning the disposal and availability of raw materials to create our own devices, whatever they are. Researchers and industries in Europe and elsewhere are working to find solutions in order to ensure the development of low carbon energy technologies.

Specifically, we will analyze the critical materials contained in hybrid cars: in these vehicles rare materials are mainly located in the batteries that power them.

Inside the battery cells there are some critical materials which depend on the type of the battery used. Some of the most used are:

cobalt







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E-waste recycling

